SECTION 28 – CLOTHING AND TEXTILES

✓ BEGINNING SKILL MEMBERS:

LEVEL – 1A – Sewing tools names/uses; sewing terms/definitions; woven or fleece fabrics; correct grainline; straight plain seams, double-stitched; elastic casing; sewing on buttons and hand sewing (basting & hem stitches).

LEVEL – 1B – Knitted fabrics; curved plain seams; serged seams; welt seams; grand seams; stitched seam finishes; facing; sew on ribbing; darts; raglan or kimono sleeves; gathering; hooks and eye closures.

✓ INTERMEDIATE SKILL MEMBERS

LEVEL -2A- Napped or sheer fabrics; French seams; Lapped seams; Mock-French seams; Topstitched seams; interfacing; Waistband; Set-in sleeves; Ruffles; Patch pocket; Appliques/Trims; Zippers; Machine buttonholes. **LEVEL -2B-** Simple plaids/stripes; Bias cut; flat-felled seams; Self-bound seams; Corded seams; Piping; Lining; Collars; Straps; Sleeves with plackets/cuffs; Pleats/Tucks; In-seam pocket; Snap closures; Belt/belt loops.

✓ ADVANCED SKILL MEMBERS

LEVEL -3 - Specialty fabrics, Complex fabrics; Bound seams; Faggoted seam; Tailoring; Welt pockets; Bound buttonholes.

~ SECTION 28 - CLOTHING & TEXTILES ~

CLASS # (Classes eligible for State Fair Selection)

435 WEARABLE ART – *include the following:*

- 1. Name and source of the pattern
- 2. Fiber content of item when available
- 3. Care label information; and
- 4. Where did you get your ideas from? (Name of 4-H project
- 5. No fabric paints or scribbles accepted in this section class.
- (A) CROCHET/KNITTED FIBER clothing made using a form of crocheting or knitting such as a sweater, vest, scarf, etc.
- (B) TIE-DYING/BATIK MATERIAL clothing made using tie-dyeing which utilizes knotting& folding techniques or batik which utilizes the immersion or outline fill-in techniques of wax resist to make such clothing as a tee-shirt, pants, etc. purchased clothing can be used to do either of these techniques on.
- **(C) NON-TRADITIONAL MATERIAL** clothing made using paper, duct tape, paper clips, bubble wrap, etc.
- (D) OPEN CLASS is an option for exhibits that fall outside the categories described above.

TEXTILES AND CLOTHING:

- GENERAL GUIDELINES: In addition to the completed entry card, include the following:
 - 1. Name or source of pattern (it is recommended to include pattern envelop and/or directions if possible).
 - 2. Fiber content of item when available
 - 3. Care label information
 - 4. Where did you get your ideas from (Name of 4-H project)

*If an exhibit is made from a kit for down or fiberfill items or outdoor equipment

(i.e. parka, hood, booties, sleeping bag, tent) that must be stated.

CLASS#

- 436 **CLOTHING:** any beginner, intermediate or advance level sewn garment.
 - Note the general guidelines for each entry. Pieces of a coordinated outfit should be entered as one entry
- **CLOTHING ACCESSORIES, SEWN** an item created by the exhibitor, which has a decorative and/or functional purpose (such as a hat, belt, etc.).
- 438 HISTORICALLY ACCURATE CLOTHING, SEWN -clothing made using materials and construction techniques appropriate period of clothing. Exhibit does not have to use the exact fabric or technique but there should be evidence of effort.
- 439 **COSTUMES** made using materials and construction techniques appropriate for the costume design and use. For example if the costume is to be worn only once in a school play, the "look" of it from a distance will be more important than neat sewing.

Class

- **RECYCLED GARMENTS OR NON-CLOTHING, SEWN** including remodeled or renovated garments or remodeled or renovated items that are not clothing, like jeans turned into grocery/all-purpose bags, t-shirts turned into a purse, towels turned into a dog toy, etc. (**Must include a before picture with the entry**).
- **NON-CLOTHING, SEWN** (examples include) purses, tote bags, backpacks, outdoor equipment, horse articles such as saddle pad, cooling sheet, recreational items such as kites or toys. (reference: 4-H Curriculum Simple Gifts and The Flight Fabric Connection)
- **WEARABLE OR NON-WEARABLE ITEMS DESIGNED AND CONSTRUCTED BY EXHIBITOR.** Original pattern design. Designs may be made by hand, by computer or combinations/design alterations of purchased patterns. Include pattern and description.
- **PURCHASED GARMENT** entries in this class should reflect wise consumer decision-making. Garment/outfit must be accompanied by an 8 ½ x 11" information notebook. The notebook must include the following (1) color photo of entrant wearing garment or outfit label photo with name, county and color of complexion, hair and eyes; (2) cost of garment include price tags or information, itemized comparison of cost to make garment consider cost of fabric, notions, pattern, labor, etc. (3) story that describes: a) why garment was purchased; b) how
 - it fits into wardrobe; c) fabric structure, fiber content and care; d) simple accessories selected; and e) activities for which garment will be worn. For reference see the 4-H Curriculum Clothing Decisions.
- **OPEN CLASS** Textile & Clothing: is an option for exhibits that fall outside the categories described above.

CLOTHING REVUE - THURSDAY, @ 5:00 P.M.



445 CLOTHING REVUE – To include one garment or ensemble modeled from classes #435-444. Commentary is required. Pre-sign up with the 4-H office is requested by June 20th. Call the 4-H office at 391-2660.